OUR DRIVERS:

Spiritual, Moral, Diversity & Beliefs Communities & Environment Life Skills Personal, Social & Emotional Well Being

Mathematical Understanding

Decimals and percentages - ordering, comparing, converting and finding equivalents

Decimals – adding, subtracting, multiplying and dividing

Properties of shape - measuring angles, calculating angles, identifying 2d and 3d shapes, reasoning about 2d and 3d shapes

Position and direction - coordinates, reflection and translation

Converting units - kg and km, ml and mm, metric and imperial units, converting units of time, timetables

Volume – comparing volume, estimating volume and estimating capacity

Music

Guitar - Delivered by OCM using First Access programme

Art

Develop painting and brushwork skills when creating paintings of Greek gods and goddesses. To design and make Greek masks, exploring 3D design and using a variety of different materials.

DT

To analyse, design and create Greek temple architecture using a suitable range of materials and tools. Taste and create a variety of Greek foods choosing suitable ingredients and using cooking equipment safely.

Languages - French

What's the time?

Learn how to tell the time in French: o'clock, half past, quarter past, guarter to. Interpret and answer guestions about timetables and incorporate maths skills into converting digital and analogue time.

Holidays and Hobbies

Learn French words for seasons, weather, holidays, sports and hobbies. Understand and learn key vocabulary connected to the themes through a range of activities, games and role play.

English

To learn a story based upon a The Adventures of Odysseus and retell an innovated version. To analyse and create a non-fiction text about Ancient Greece.

To write and perform limerick poems based on Greek Myths.

To use commas accurately to separate clauses

To distinguish between verb tenses.

The Odyssey

A Greek Adventure



Year 5, Summer Term

Outcomes

1. To hold our own mini ancient Greek Olympics.

2. To take part in a class debate about Sparta and Athens

3. To create art based upon Ancient Greece

WOW moments:

Trip to the Ashmolean Museum - Life in Ancient Greece (approx. £15)

History

To create a timeline of people and events.

To explore everyday life in Ancient Greece.

- To compare and contrast the city states Athens and Sparta.
- To understand the legacy the Ancient Greeks left behind.

Geography

To explore the physical geography of Greece such as location and climate, including the native flora and fauna.

Science

Describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird. Describe the life process of reproduction in some plants and animals. Describe the changes as humans develop to old age.

Computing

Use Purple Mash to develop understanding of Concept Maps (making connections, working collaboratively) and Spreadsheets (creating formulae)

To use Lego WeDo to build and code moving devices

PSHE - Jigsaw

Relationships - relationships, online communities and e-safety. Changing Me - self and body image, puberty, conception, looking ahead.

Religious Education

Are you inspired? - to explore the person and work of the Holy Spirit; to find out what inspires Christians in the past and today. What is best for our world? Does religion help people? - to explore how and why believers help others through charity and service.

Understanding Physical Development, Health & Well-being To take part in the class daily Golden Mile.

To continue to develop skills and ability in athletics – run longer distances, knowing when to use a sprint; use the correct action when throwing

To throw and catch a Frisbee and take part in an Ultimate Frisbee match/ competition.